



NOTES TO THE SPECIFICATION FOR REPAIR OF SURFACE DEFECTS

1. GENERAL

The notes are for the guidance of Supervising Officers only and must not be included in the Contract documents.

2. RESPONSE TIMES

Response times required by the Engineer should be shown in a separate schedule in the Contract documents according to the particular traffic requirements and location.

Suggested response times are:

Road Group	Engineer Review	Contractor Carries out Priority Repairs
1	3 days	1 week
2	3 days	2 weeks
3	3 days	4 weeks
4	3 days	6 weeks

3. SLIPPAGE CRACKS

Since slippage cracks are usually a sign of loss of bond between pavement layers, the normal treatment for this type of distress will be to remove the failed area and replace it with new material. However, there may be occasions, where the Contractor has decided on a different treatment, e.g. fill the cracks with one of the materials specified in clause 5.3 or fill the cracks and seal.

4. SECOND COAT SEALING

The Engineer must inform the Maintenance Contractor of the second coat sealing programme, both for repaired areas and a general reseal to ensure that economic repairs can be planned by the Maintenance Contractor taking into account the time period before second coat sealing.

The Engineer will also be required to co-ordinate surface and texture requirements between the Maintenance Contractor and the Reseal Contractor.

PAYMENT SCHEDULE

Item No.		Description	Unit	Rate
1		Alligator Crack Sealing		
	1.1	Chipseal	m ²	
	1.2	Natural Rubber Latex (rate additional to rate for item 1.1)	m ²	
		Filling of cracks prior to Alligator Crack Sealing (rate additional to rate for items 1.1 and 1.2)		
	1.3	Cracks not wider than 5.mm	m	
	1.4	Cracks wider than 5 but not wider than 20 mm	m	
	1.5	Cracks wider than 20 but not wider than 30 mm	m	
2		Filling of Isolated Cracks and Slippage Cracks		
	2.1	Cracks not wider than 5 mm	m	
	2.2	Cracks wider than 5 but no wider than 20 mm	m	
	2.3	Cracks wider than 20 but not wider than 30 mm	m	
3		Second Coat Sealing	m ²	
4		Scabbing and Stripping		
		Binder or diluent and chip	m ²	
5		Bleeding		
		Chip	m ²	
6		Flushing		
		Pavement Burning	m ²	
		Diluent and chip	m ²	